



ODDS ON by Dante or Die

We are looking for a Motion Graphics Artist to work with us on a Research & Development period, to create a prototype for a full project.

About Odds On

Piggy, panda, zebra

Sun, hippopotamus, beehive

Gold bar, sunflower, bee

Tortoise, tortoise, tortoise

Honey Money!!!

Odds On is a new digital storytelling project by site-specific theatre company Dante or Die. The project explores online gambling from the perspective of a woman in her 60's. She lives a perfectly nice life, but there's something missing; quickly filled by the game Honey Money. The project is a collaboration between Dante or Die's Artistic Directors, creative technologists at Marmelo Digital and The National Problem Gambling Clinic. Audiences will see the protagonist through the lens of a gambling app; peering through her screen as she spends more & more time consumed by racking up the 'Honey Money'. Audience members will create an individual profile to play their own game of Honey Money, with the app encouraging them to keep playing.

OOH NICE ONE CLAIRE!

TRY AGAIN CLAIRE!

BONUS POINTS CLAIRE!

Once they accumulate enough points, they unlock a new episode of the protagonist's story. They will need to continue playing to find out what happens to her. The audience's gaming experience will utilise techniques employed by betting app designers to keep users playing. It will feel random and surprising, mimicking the feelings of success that the character is experiencing.

“a fascinating approach to exploring the urgent need for public awareness of problem gambling in the UK. The project has the opportunity to help people with gambling problems to express themselves and see their experiences reflected & shared.” Dr Henrietta Bowden-Jones, CEO & founder - National Problem Gambling Clinic

The Role

We are looking for creative digital designer to collaborate on a Research & Development period of the project. This will culminate in a prototype of the website to share with stakeholders and understand what is needed to create the full experience. We will create the full project next year, with a planned launch in May 2022.

The Motion Graphics Artist will:

- Collaborate with DOD’s Co-Artistic Directors in a devised, artistic process
- Collaborate with Creative Technologists Marmelo to create the storytelling world
- Design animated characters that interact with a live actor using motion graphics
- Embed special effects within the filmed content

The Motion Graphics Artist should be:

- Someone who is interested in trying out new design techniques
- Versatile with different design tool use including Adobe suite
- Experienced with graphic design, visual effects and animation
- Interested in experimenting and collaborating with people from different disciplines

Fee: 7 days @ £250 per day

Timeframe:

August – October with dates TBC

If you’re interested and would like to discuss the project please get in touch with our Producer, Sophie Ignatieff – sophie@danteordie.com. We’d really appreciate some links to your work and a brief paragraph about why you’re interested in the project.

Odds On R&D is supported by Farnham Maltings New Popular commission, Ideas Test & South Street Reading, and through public funding from Arts Council England.